

Theorem. *A closed 3–manifold admits a one-vertex triangulation.*

Theorem. *A compact 3–manifold with boundary, no component of which is S^2 or $\mathbb{R}P^2$, admits a triangulation with all vertices in the boundary and just one vertex in each boundary component.*

Remark. The second derived of such triangulations is PL.

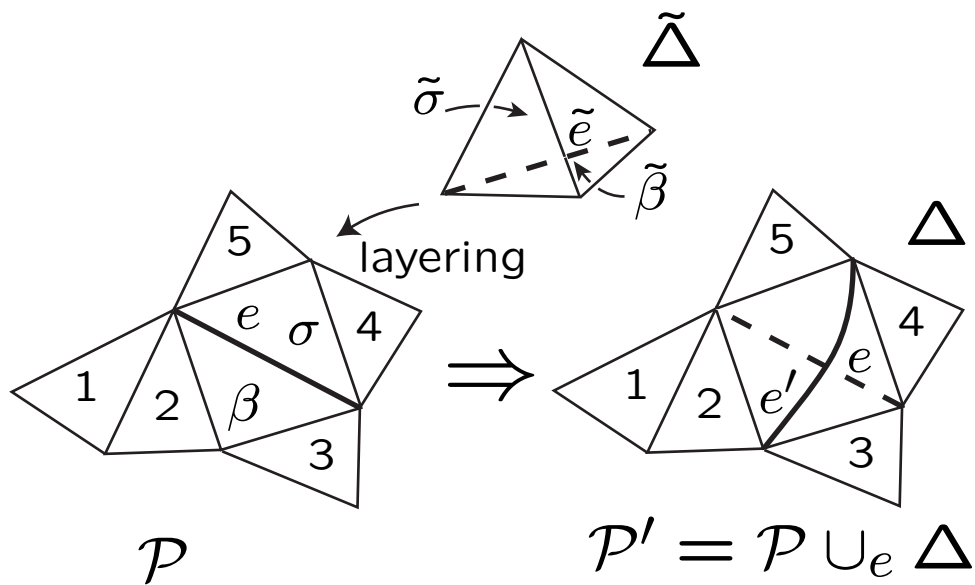
Theorem. *The interior of any compact 3–manifold with boundary admits an ideal triangulation.*

Definition. M a compact 3–manifold with non-empty boundary and \mathcal{T}_∂ is a triangulation of ∂M . A triangulation \mathcal{T} of M is an **extension of \mathcal{T}_∂** if all vertices of \mathcal{T} are in ∂M and \mathcal{T} induces the triangulation \mathcal{T}_∂ on ∂M .

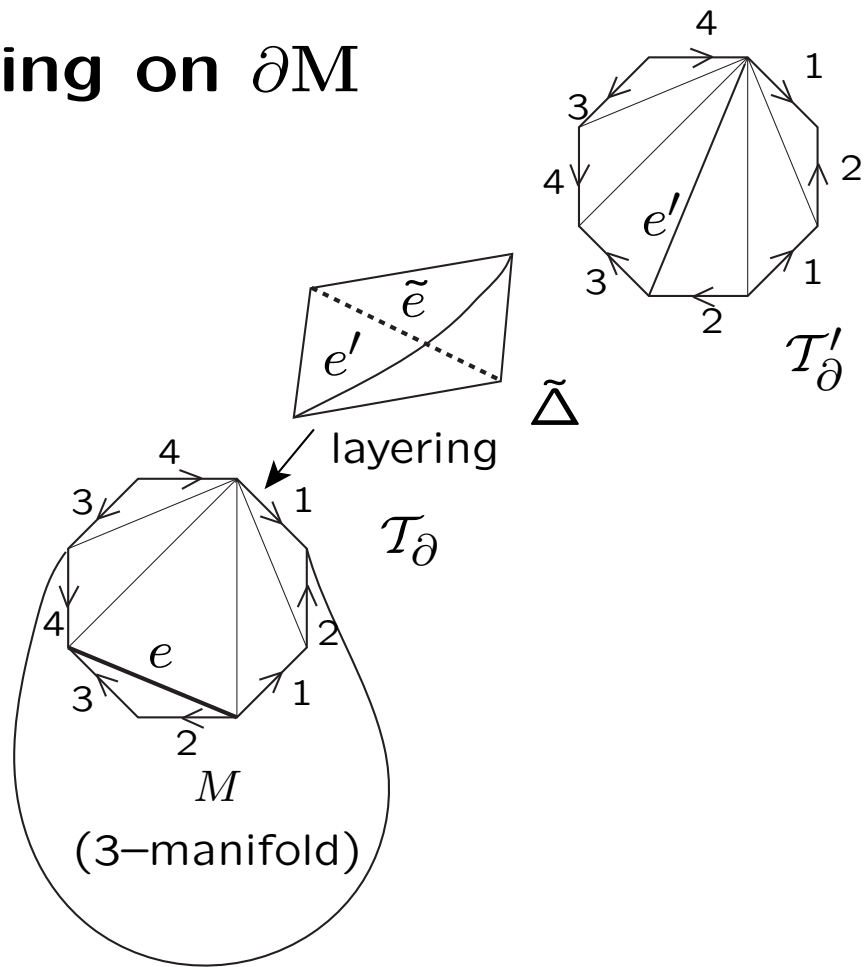
Theorem. M a compact 3–manifold with non-empty boundary. Then any triangulation of ∂M has an extension to a triangulation of M .

Layered Triangulations

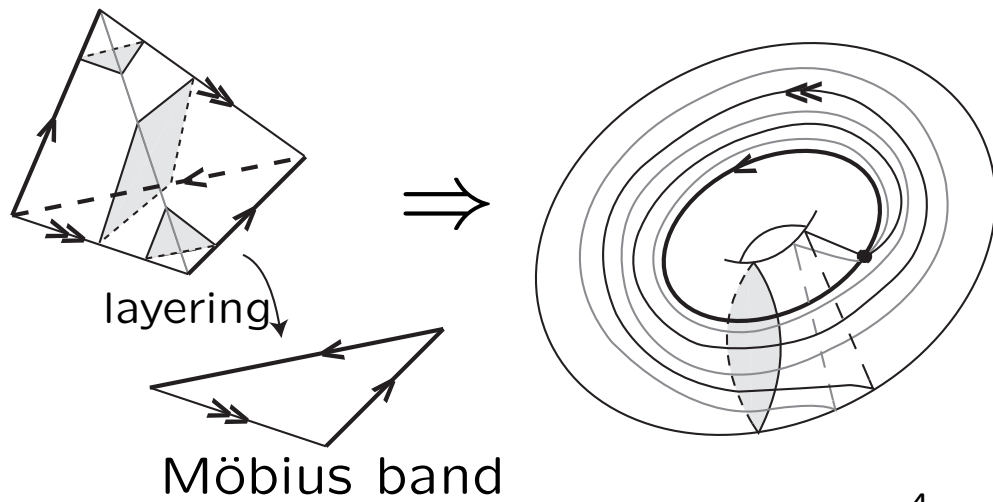
Definition. Layering a tetrahedron on a surface (or boundary of a 3-manifold).



Layering on ∂M

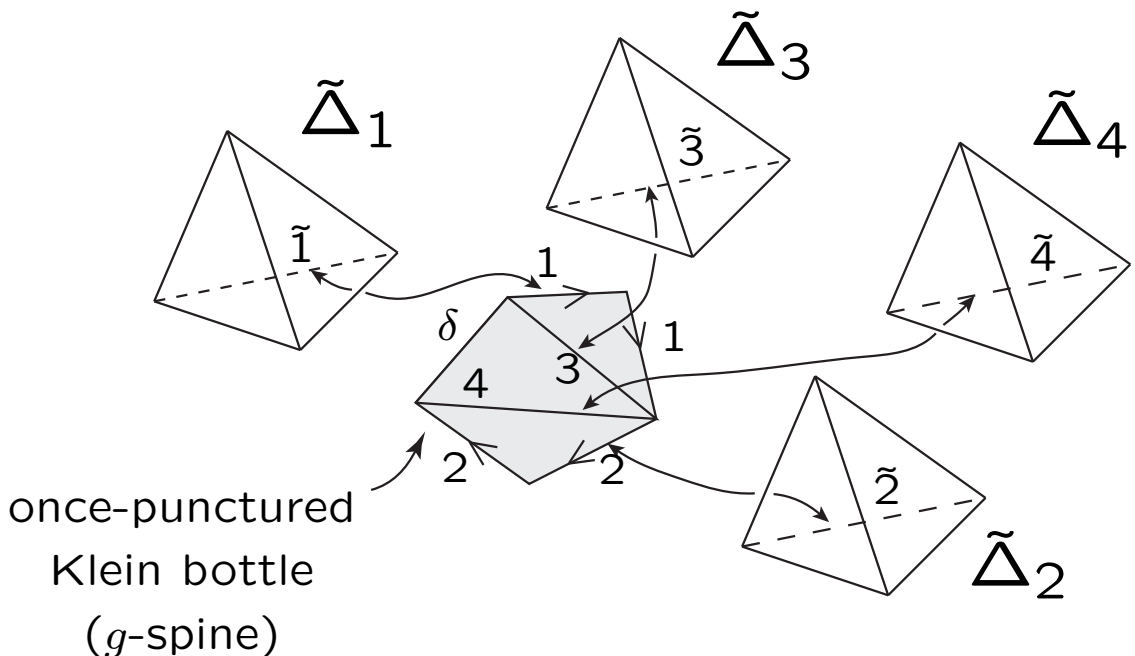


Layering on surface



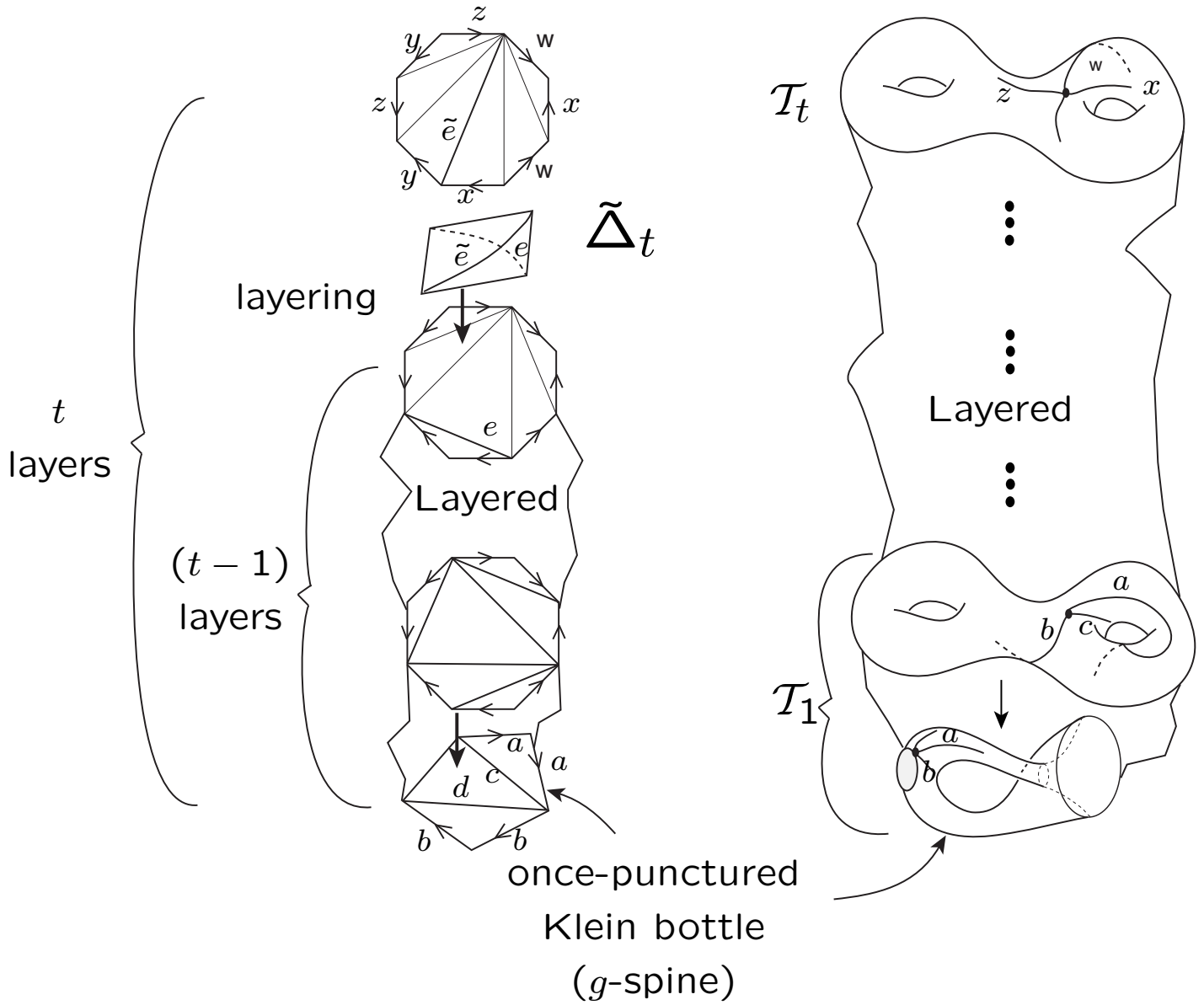
- Layered triangulations of handlebodies

Proposition. *A minimal triangulation of a genus g handlebody can be obtained by layering $3g - 2$ tetrahedra on the interior edges of a one-vertex triangulation of a surface with one boundary component and Euler characteristic $(1 - g)$ (a g -spine).*



Definition. A triangulation \mathcal{T}_t of a (genus g) handlebody is said to be a **layered-triangulation**, with t -layers, if

1. \mathcal{T}_0 is a g -spine,
2. \mathcal{T}_1 is a minimal layered-triangulation of the genus- g -handlebody (obtained by layering $3g - 2$ tetrahedra onto the interior edges of a g -spine),
3. $\mathcal{T}_t = \mathcal{T}_{t-1} \cup_e \tilde{\Delta}_t$ is a layering along the edge e of a layered-triangulation \mathcal{T}_{t-1} having $t-1$ layers, $t > 1$.



Theorem. *Any one-vertex triangulation, τ , on the boundary of a handlebody has an extension to a layered-triangulation of the handlebody, called a τ -layered-triangulation.*

Definition. A τ -layered-triangulation \mathcal{T}_τ with $|\mathcal{T}_\tau| \leq |\mathcal{T}'_\tau|$ for any τ -layered-triangulation \mathcal{T}'_τ is a **minimal τ -layered-triangulation**.

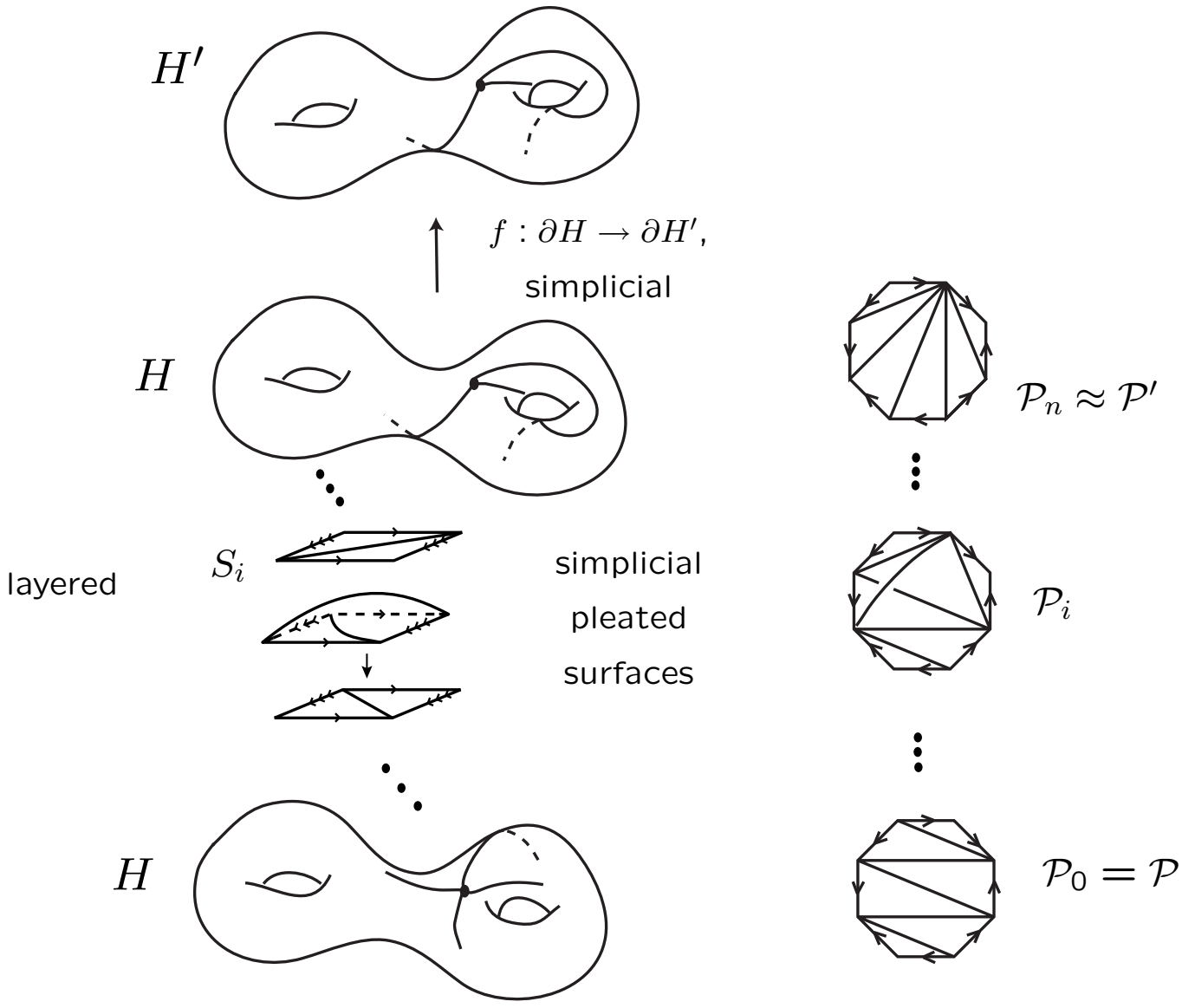
Question. *Is a minimal τ -layered-triangulation a minimal extension of the triangulation τ to a triangulation of the handlebody?*

- **Layered triangulations of closed 3–manifolds**

Definition. A triangulation \mathcal{T} of a closed 3–manifold is a (genus g) **layered-triangulation** iff $\mathcal{T} = \mathcal{T}_H \cup \mathcal{T}_{H'}$ is the union of two subcomplexes, where \mathcal{T}_H and $\mathcal{T}_{H'}$ are layered triangulations of genus g handlebodies.

Theorem. *Every closed 3–manifold admits a layered-triangulation.*

Corollary. *Every closed 3–manifold has a one-vertex triangulation.*



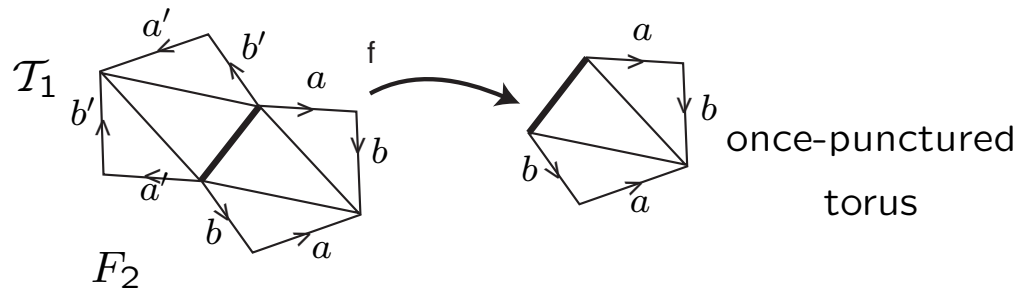
- **Triangulated Heegaard splittings**

Definition. A one-vertex triangulation of a closed surface is said to be **2-symmetric** if it admits a simplicial involution fixing an edge.

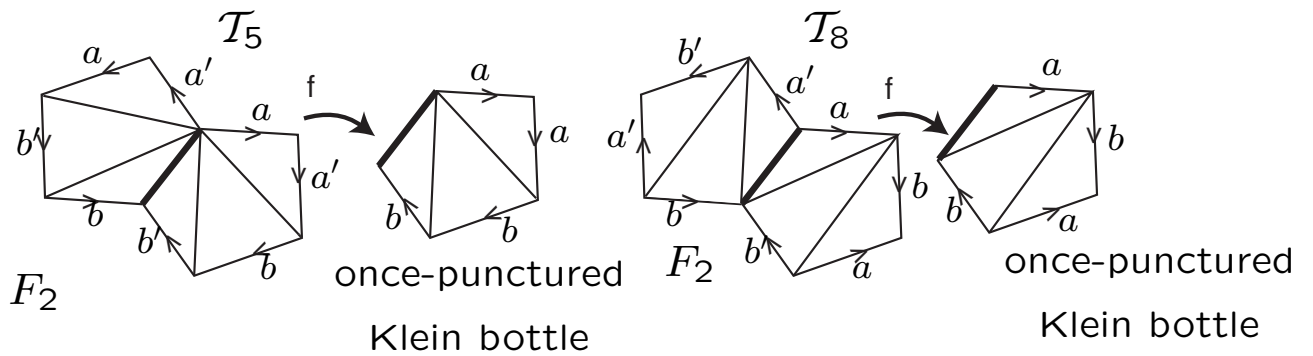
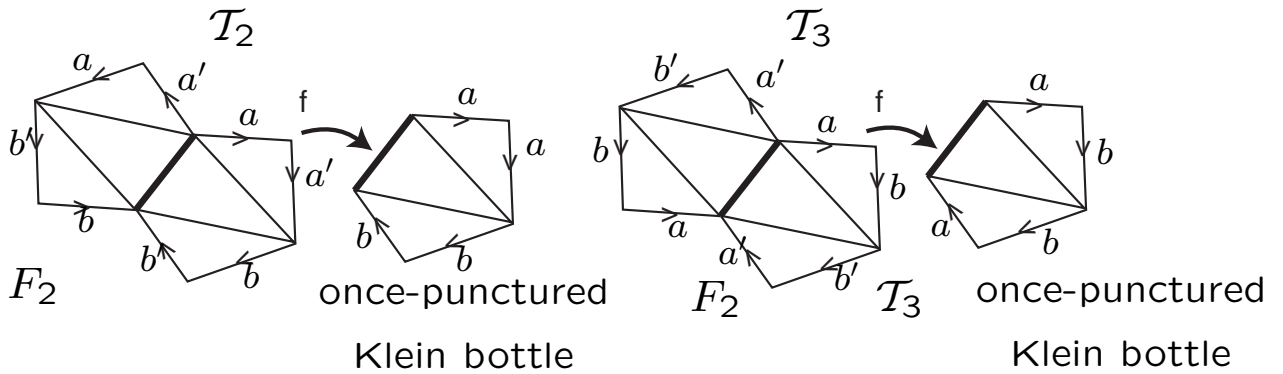
EXAMPLES:

1. A one-vertex-triangulation of torus is 2-symmetric about each edge.
2. Five of the nine one-vertex triangulations of the genus 2 surface are 2-symmetric.

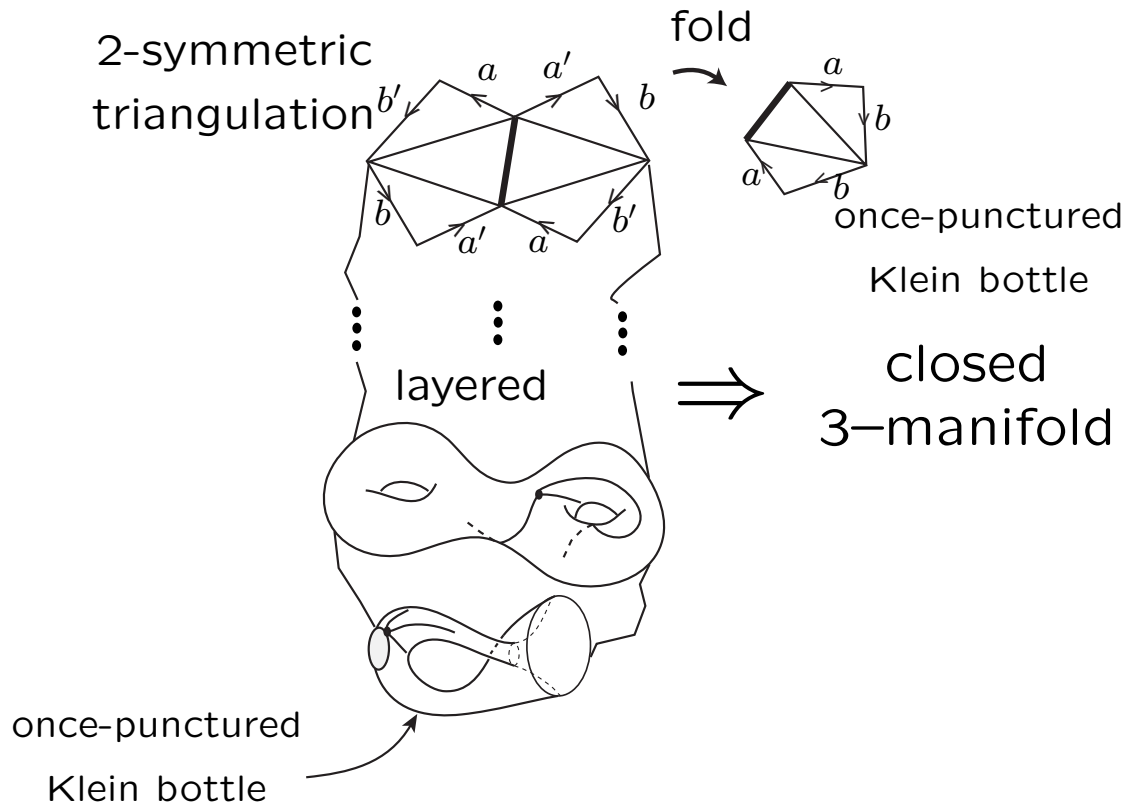
separating 2-symmetry



non separating 2-symmetry

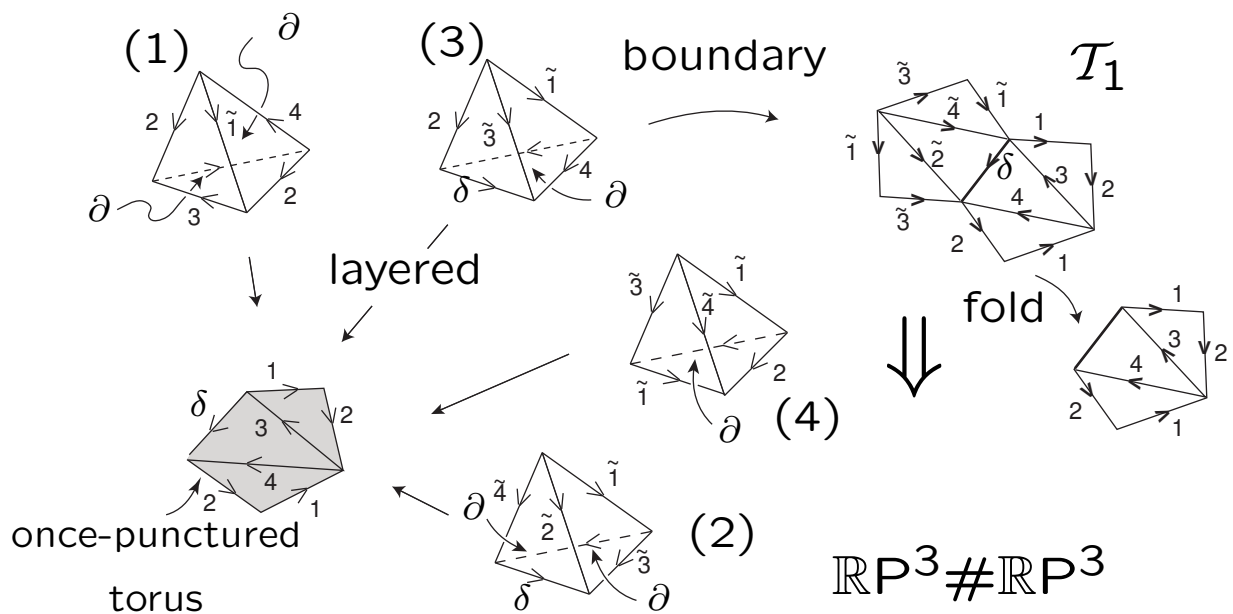


Definition. Suppose H is a genus g handlebody with a layered-triangulation and a 2-symmetric triangulation on its boundary. If M is the 3-manifold obtained by a “fold” along the edge of 2-symmetry in ∂H , then M has a layered-triangulation and we say M is presented by a **triangulated Heegaard splitting** (of genus g).

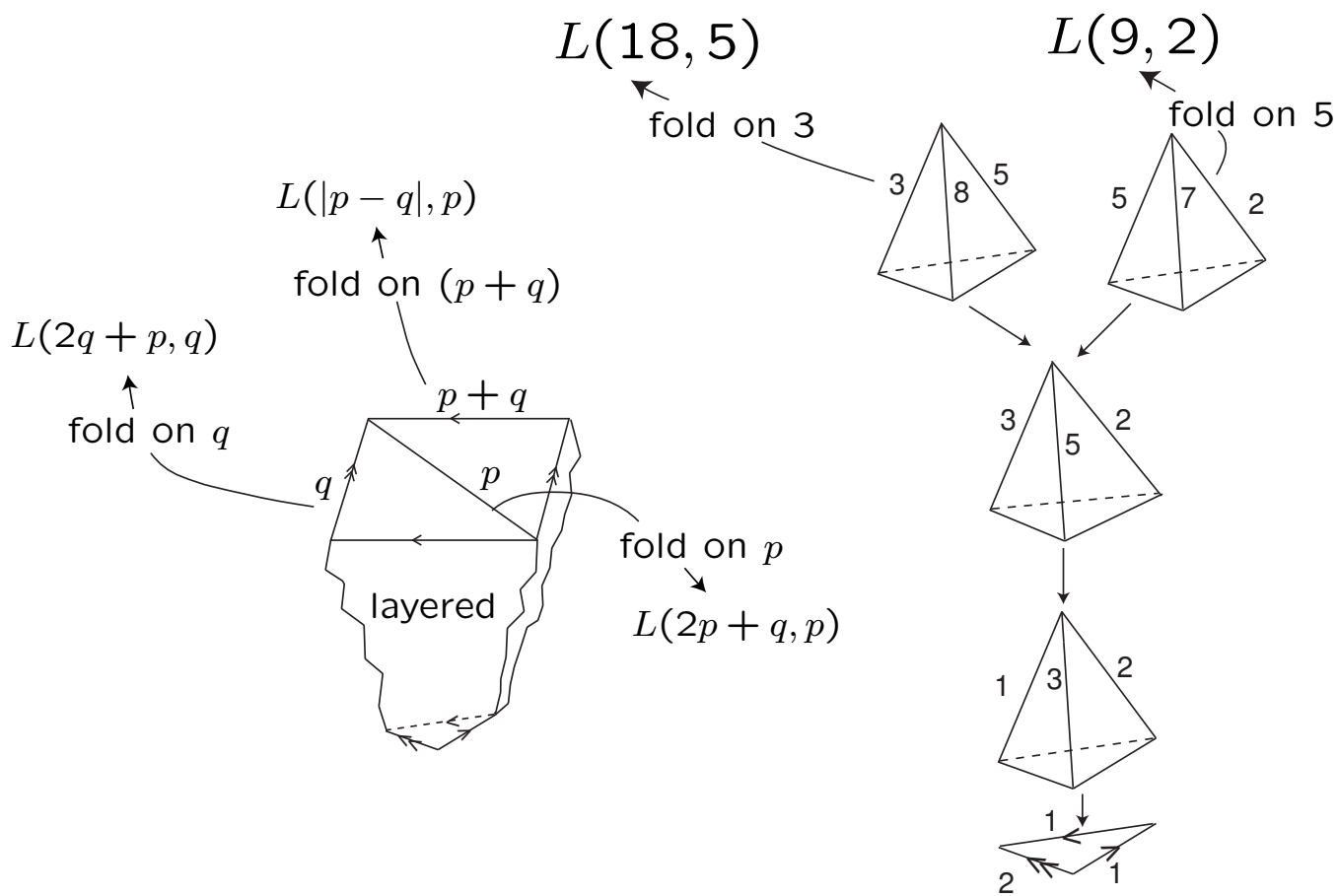


Remark. Every closed 3-manifold can be presented by a triangulated Heegaard splitting.

Example. Triangulated Heegaard splitting of $\mathbb{R}P^3 \# \mathbb{R}P^3$



Example. Triangulated Heegaard splitting of $L(18, 5)$ and $L(9, 2)$



Definition. Two triangulations τ, τ' on ∂H are equivalent ($\tau \sim \tau'$) iff \exists a homeomorphism $h : H \rightarrow H$ with $h(\tau) = \tau'$.

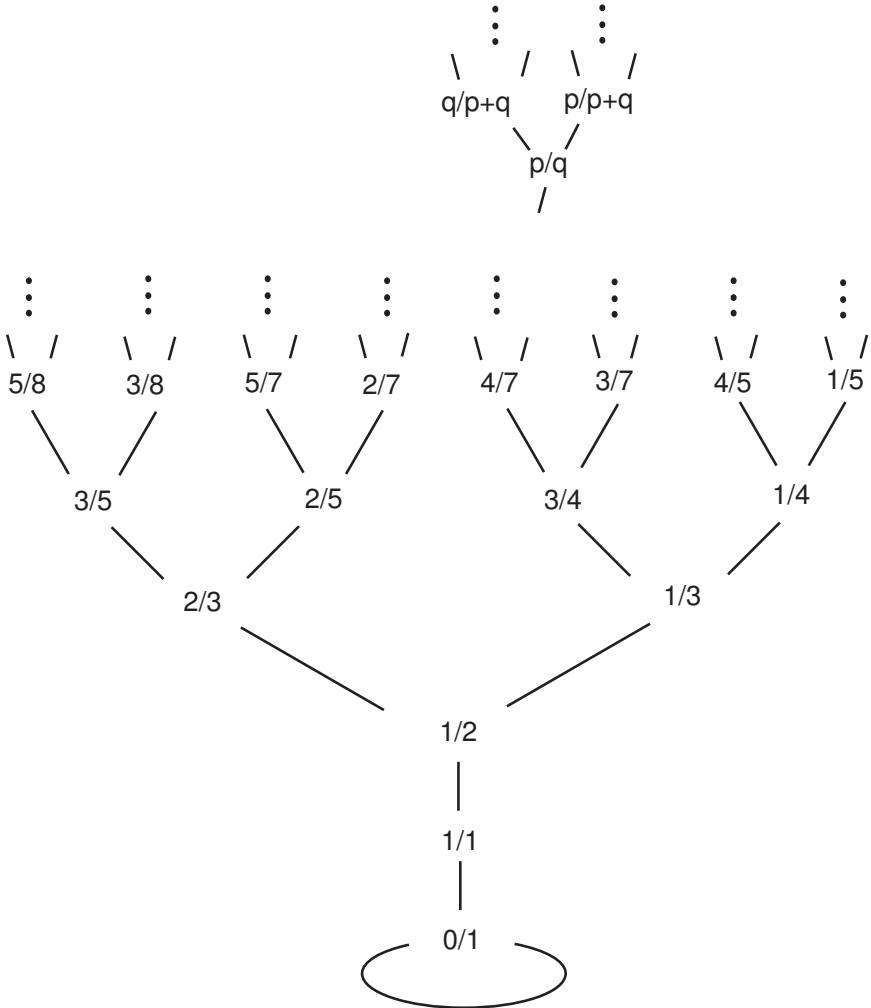
Proposition. p/q and p'/q' -triangulations on the boundary of a solid torus are equivalent iff $p/q = p'/q'$.

\overline{FLIP}_g Complex

Fix a genus g handlebody H .

- (0) vertices of \overline{FLIP}_g are equivalence classes of one-vertex-triangulations on ∂H ;
- (1) edges of \overline{FLIP}_g correspond to diagonal flips between triangulations.
- ⋮
- (k) Cells can be defined up to dimension $k = 4g - 3$.

EXAMPLE: \overline{FLIP}_1 Complex

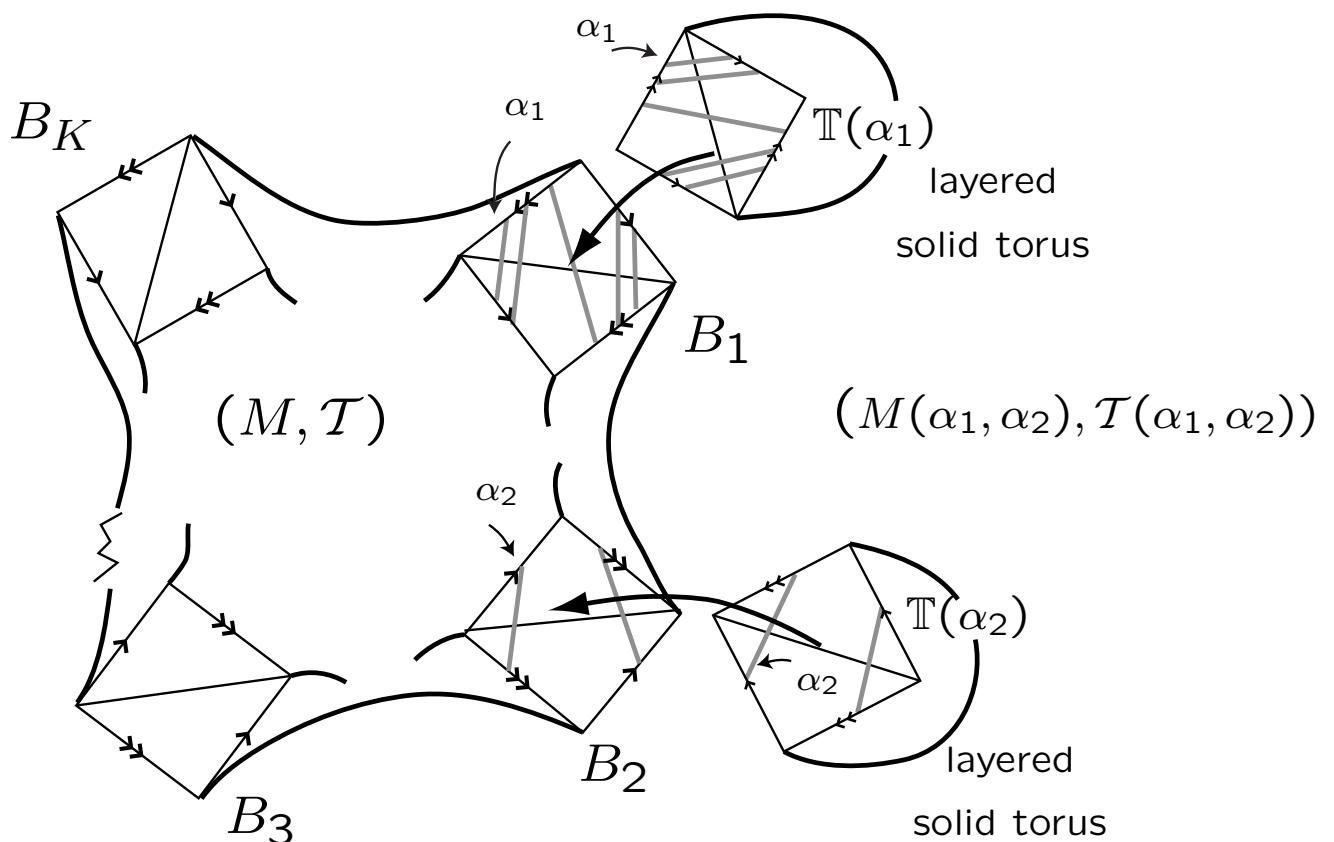


Applications of Layered-triangulations for lens spaces (genus 1)

- Classification of normal and almost normal surfaces
- Classification of embedded non-orientable surfaces
- Uniqueness of Heegaard splittings
- Classification of lens spaces

Triangulated Dehn-fillings

- M , a knot- or link-manifold
- \mathcal{T} , a minimal vertex triangulation of M (with normal boundary)
- α_i , a slope on the torus boundary B_i



Applications of triangulated Dehn-fillings

- Decision problems in the space of Dehn-fillings
- Heegaard splittings of Dehn-fillings
- Finding planar surfaces in knot- and link-manifolds
- Efficient triangulations

Efficient triangulations

- **0–efficient triangulations**

Definition. Triangulation \mathcal{T} is **0–efficient** iff

$(\partial = \emptyset)$ all normal 2–spheres are vertex-linking.

$(\partial \neq \emptyset)$ no normal 2–spheres and all normal disks are vertex-linking.

Proposition. *If M has a 0–efficient triangulation \mathcal{T} , then*

$(\partial = \emptyset)$ M is irreducible, $M \neq \mathbb{R}P^3$, and \mathcal{T} has either one vertex or two vertices, in which case $M = S^3$.

$(\partial \neq \emptyset)$ M is irreducible, ∂ –irreducible, \mathcal{T} has all vertices in ∂M , and either there is just one-vertex in each boundary component or $M = \mathbb{B}^3$.

Theorem. [Existence] \exists an algorithm to modify a triangulation of an irreducible, ∂ -irreducible 3-manifold M to a 0-efficient triangulation or it can be shown that M is $S^3, \mathbb{R}P^3$, or $L(3, 1)$.

Theorem. [Construction of Prime Decomposition] Given a 3-manifold M with triangulation \mathcal{T} , there is an algorithm that constructs a decomposition

$$M = p(S^2 \times S^1) \#_q(\mathbb{R}P^3) \# M_1 \# \dots \# M_n,$$

where each M_i is given by a 0-efficient triangulation \mathcal{T}_i , or concludes $M = S^3$.

REMARKS:

1. $\sum |\mathcal{T}_i| \leq |\mathcal{T}|$ with equality iff \mathcal{T} is 0-efficient.
2. 3-sphere recognition works for 0-efficient triangulations.

- **1–efficient triangulations**

Definition. Triangulation \mathcal{T} of a closed 3–manifold is **1–efficient** iff it is 0–efficient and the only normal tori are edge-linking or cabled.

Proposition. *If M has a 1–efficient triangulation \mathcal{T} , then in addition to satisfying the conditions for a 0–efficient triangulation, M is atoroidal.*

Theorem. [Existence] *\exists an algorithm to modify a triangulation of an irreducible, atoroidal 3–manifold M to a 1–efficient triangulation or it can be shown that M is S^3 , a lens space, or a small Seifert fibre space.*

REMARK:

1. lens space recognition works for 1–efficient triangulations.

Constructions (on triangulations)

- **Crushing triangulations along normal surfaces**

- **Blow-ups of ideal triangulations**
 - edge-slopes

 - angle structures